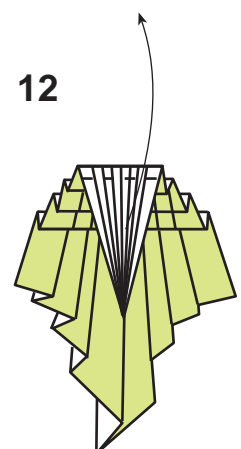
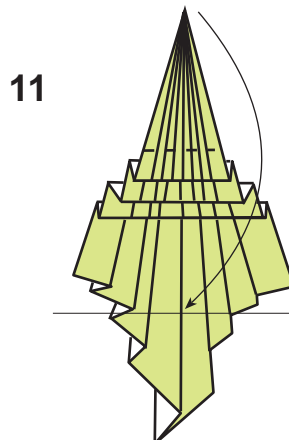
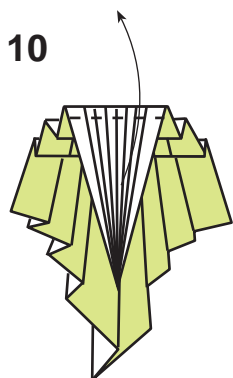
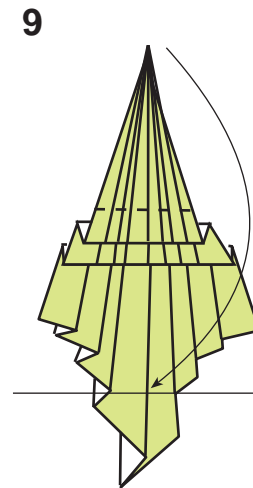
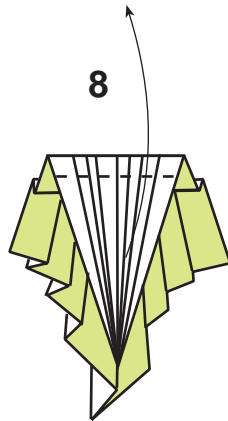
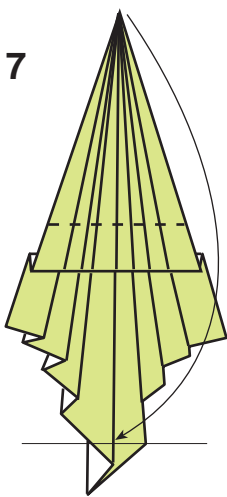
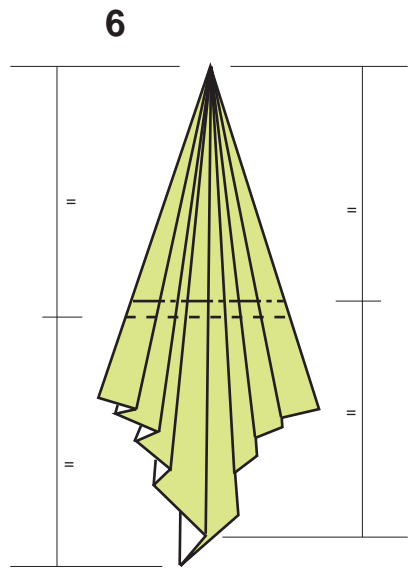
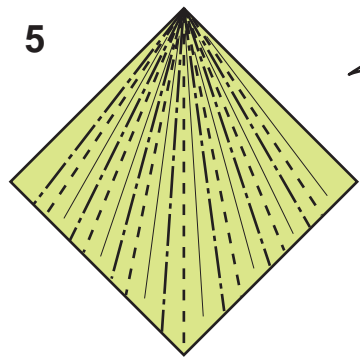
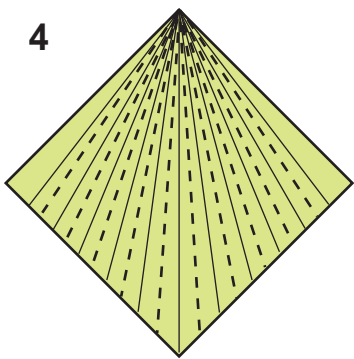
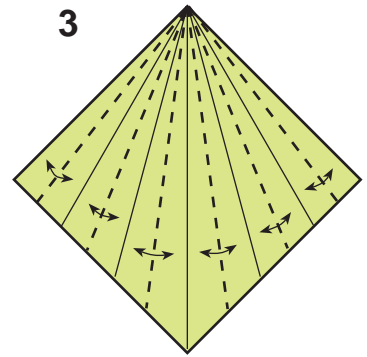
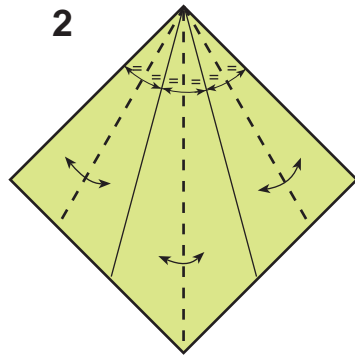
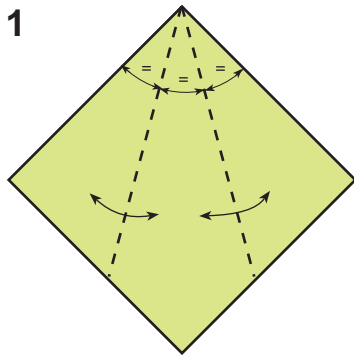
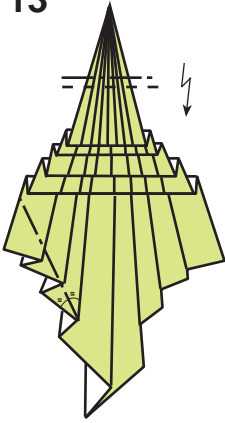


"CARACOLA"

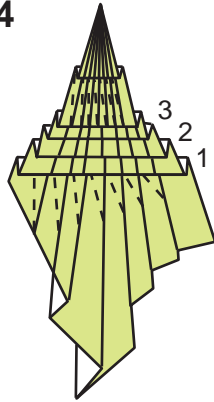
David Derudas



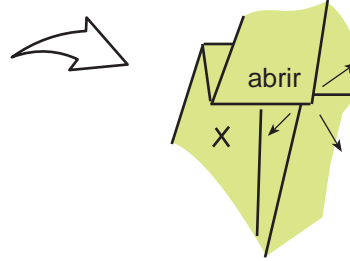
13



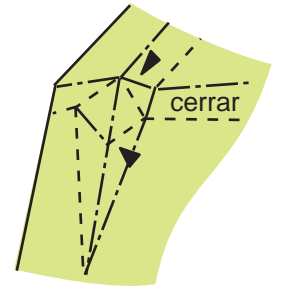
14



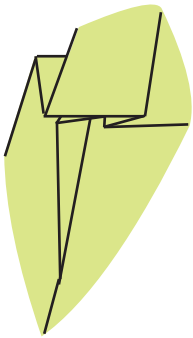
15



16



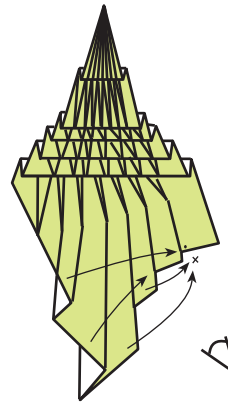
17



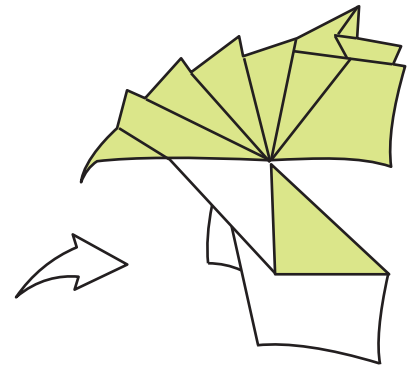
Repetir este movimiento en los "escalones" 1-2-3 del paso 14. Tener en cuenta que habrá que adaptarlo en cada vuelta, ya que las proporciones son diferentes y asimétricas.

El proceso entero creará una tensión que curvará el papel. Respetar esta tensión y *no* aplastar el modelo sobre la mesa.

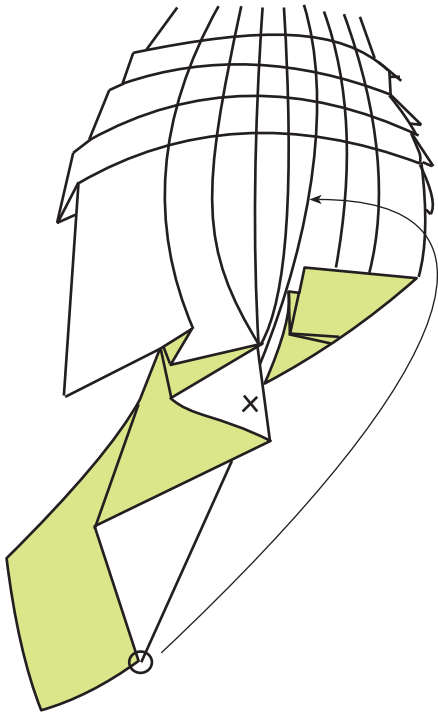
18 a



18 b

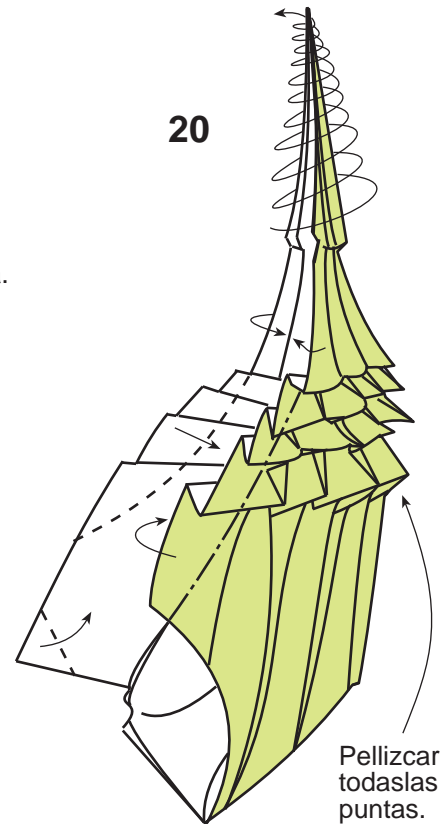


19



Abrir la aleta correspondiente que queda detrás. Después de haber insertado el borde K llevándolo hacia arriba y haciéndolo pivotar en el punto X, cerrar de nuevo la aleta.

20



Pellizcar todas las puntas.